

Source Package: zsnes (1.510+bz2-10.1)

The following binary packages are built from this source package:

zsnes
Emulator of the Super Nintendo Entertainment System

Other Packages Related to zsnes

● build-depends

■ build-depends-indep

- **adep:** [debhelper](#) (**>= 9**)

helper programs for debian/rules
- **adep:** [dh-autoreconf](#)

debhelper add-on to call autoreconf and clean up after the build
- **adep:** [libgl1-mesa-dev](#)

transitional dummy package
- or [libgl-dev](#)

Vendor neutral GL dispatch library -- GL development files
- **adep:** [libncurses5-dev](#)

transitional package for libncurses-dev
- or [libncurses-dev](#)

developer's libraries for ncurses
- **adep:** [libpng-dev](#)

PNG library - development (version 1.6)
- **adep:** [libsdl1.2-dev](#)

Simple DirectMedia Layer development files
- **adep:** [nasm](#)

General-purpose x86 assembler
- **adep:** [sharutils](#)

shar, unshar, uuencode, uudecode
- **adep:** [zlib1g-dev](#)

compression library - development

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File	Size (in kB)	MD5 checksum
zsnes_1.510+bz2-10.1.dsc	1.5 kB	4b4334d0d0cdcb415402faf60a5d581e
zsnes_1.510+bz2.orig.tar.bz2	1,047.2 kB	7071186bf80632ae88a153239498d8c9
zsnes_1.510+bz2-10.1.debian.tar.xz	26.1 kB	91dc45b10f3d4b9c366f4759c0915718

Debian Package Source Repository (VCS: [Git](#))
<https://salsa.debian.org/games-team/zsnes.git>

Debian Package Source Repository (Browsable)
<https://salsa.debian.org/games-team/zsnes>

Links for zsnes

Debian Resources:

[Bug Reports](#)

[Developer Information](#)

[Debian Changelog](#)

[Copyright File](#)

[Debian Source Repository \(Git\)](#)

[Debian Patch Tracker](#)

Maintainers:

[Debian Games Team \(QAPage, Mail Archive\)](#)

[Etienne Millon \(QAPage\)](#)

[Fabian Greffrath \(QAPage\)](#)

External Resources:

[Homepage \[www.zsnes.com\]](#)